

## SUMMARY

An experienced storyboard artist with a background in working for large studios and television animation . Strong collaboration skills with the ability to quickly develop positive working relationships with other artistic talent, directors, and producers.

## SKILLS

- \* Storyboarding, Revisions, and Cleanup
- \* Toon Boom Storyboard Pro
- \* Photoshop
- \* Character and Prop Design
- \* Comic Book Layout
- \* Illustrator
- \* Maya Modeling and Texturing
- \* 3-D

## WORK EXPERIENCE

### Storyboard Artist

Ghostbot (2014 – Present )

- \* **Undisclosed Project**

Bento Box Entertainment (2013 – 2014 )

- \* **Bordertown**
- \* **Murder Police**

Walt Disney Imagineering (2012)

- \* **Undisclosed Project**

Moonscoop, LLC (2012)

- \* **Strawberry Shortcake's Berry Bitty Adventures**

Fox Television Animation (2010 – 2011)

- \* **The Cleveland Show**

Nickelodeon (2008)

- \* **Ni Hao, Kai-lan**

Fox Television Animation (2011)

- \* **Family Guy**

Desert Panther I, Inc. (2009)

- \* **Pink Panther and Pals**

Moonscoop, LLC (2004 – 2008)

- \* **Casper's Scare School**
- \* **Bratz**
- \* **Cosmic Quantum Ray**

- \* **Growing Up Creepie**
- \* **Dive Olly Dive**

BKN Studios (2001)

- \* **Ultimate Book of Spells**

Walt Disney Television (2001)

- \* **Team Atlantis**

Bongo Entertainment, Inc. (2000 – 2003)

- \* **Simpsons Comics**

Film Roman (1999)

- \* **The Simpsons**

Hydrogen Whiskey Studios (2003)

- \* *Sony* **Lords of Everquest**
- \* *Activation* **Bloodrayne 2**

- \* *Atari* **Mission Impossible: Operation Surma**
- \* *Atari* **Heroes: Dungeons and Dragons**

### Storyboard Revisionist

### Storyboard Cleanup

### Comic Book Layout and Illustration

### Character Layout

### Texture Artist / Modeler

## EDUCATION

B.A., Fine Arts, Vanderbilt University, Nashville, TN, 1998